

# FILTERS

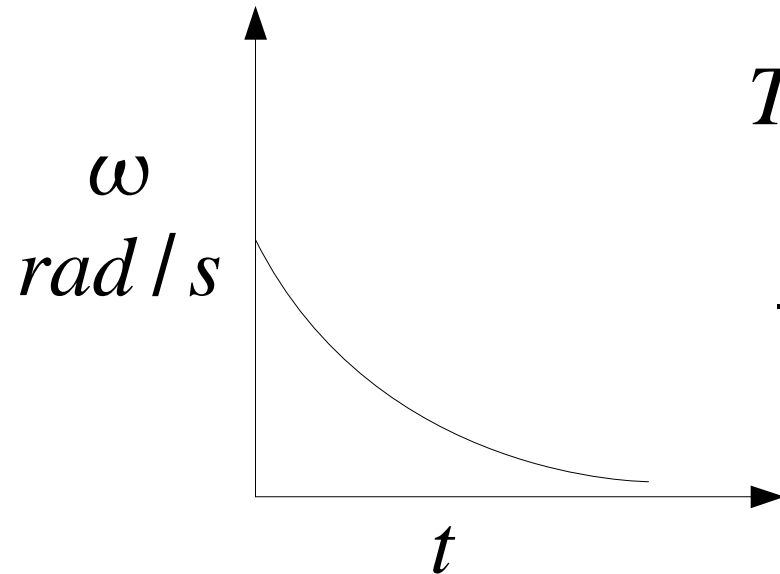


Take an fan which has been just turned off....



Sensor:  
Tachometer measuring the angular velocity

# What we know about it:



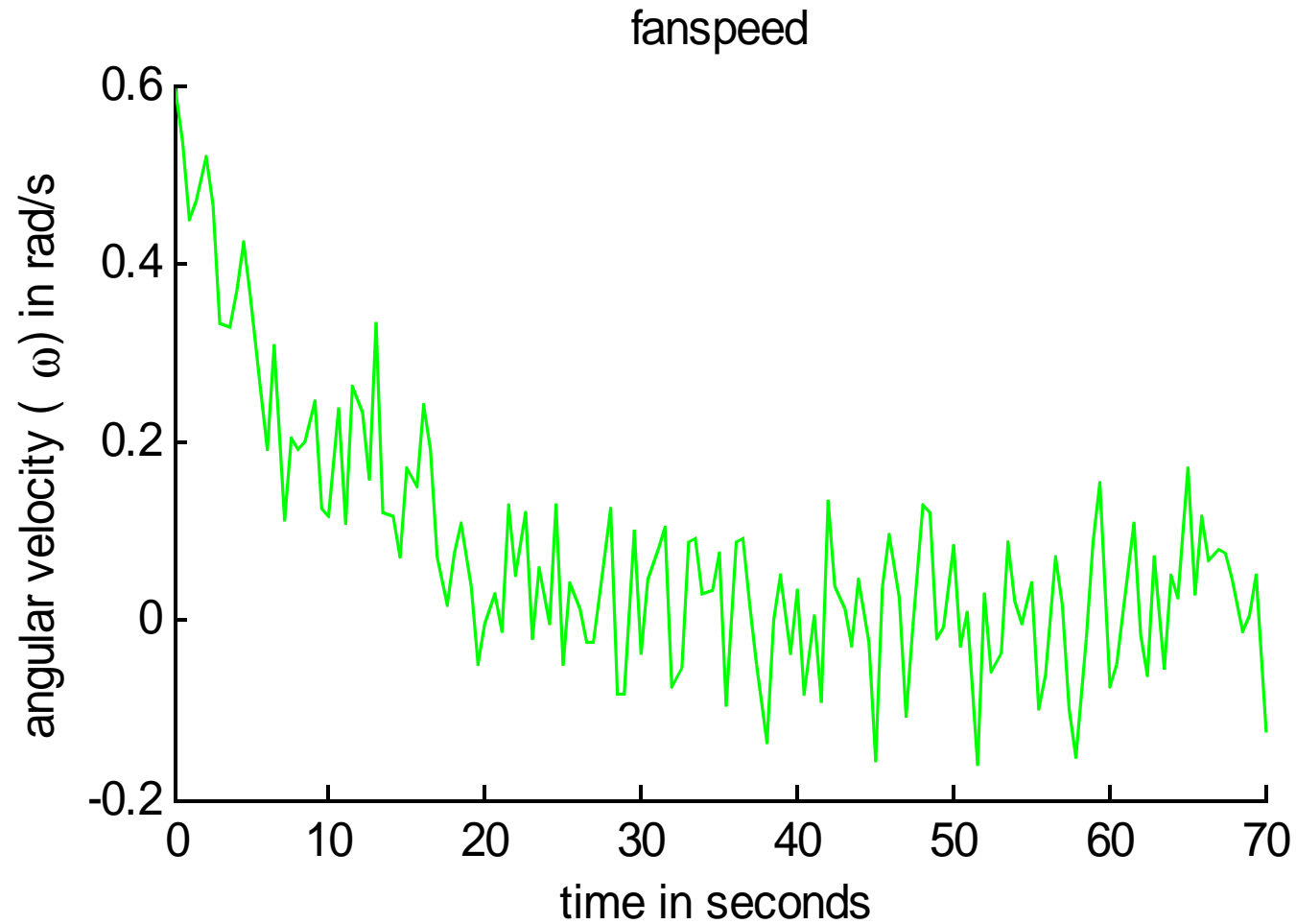
$$T = I \frac{d\omega}{dt} = -k\omega \quad (+ \text{random } T)$$

$$\frac{d\omega}{dt} = -c\omega \quad (+ \text{random accl.})$$

Due to viscous friction the velocity slowly decrease to 0.

There might be some random torques (say due to air currents)

# Here is the data measured by Tachometer....



Pretty noisy!

Solution:  
Filter of the noise

# Finite Impulse response filters (window filter)

- Idea:

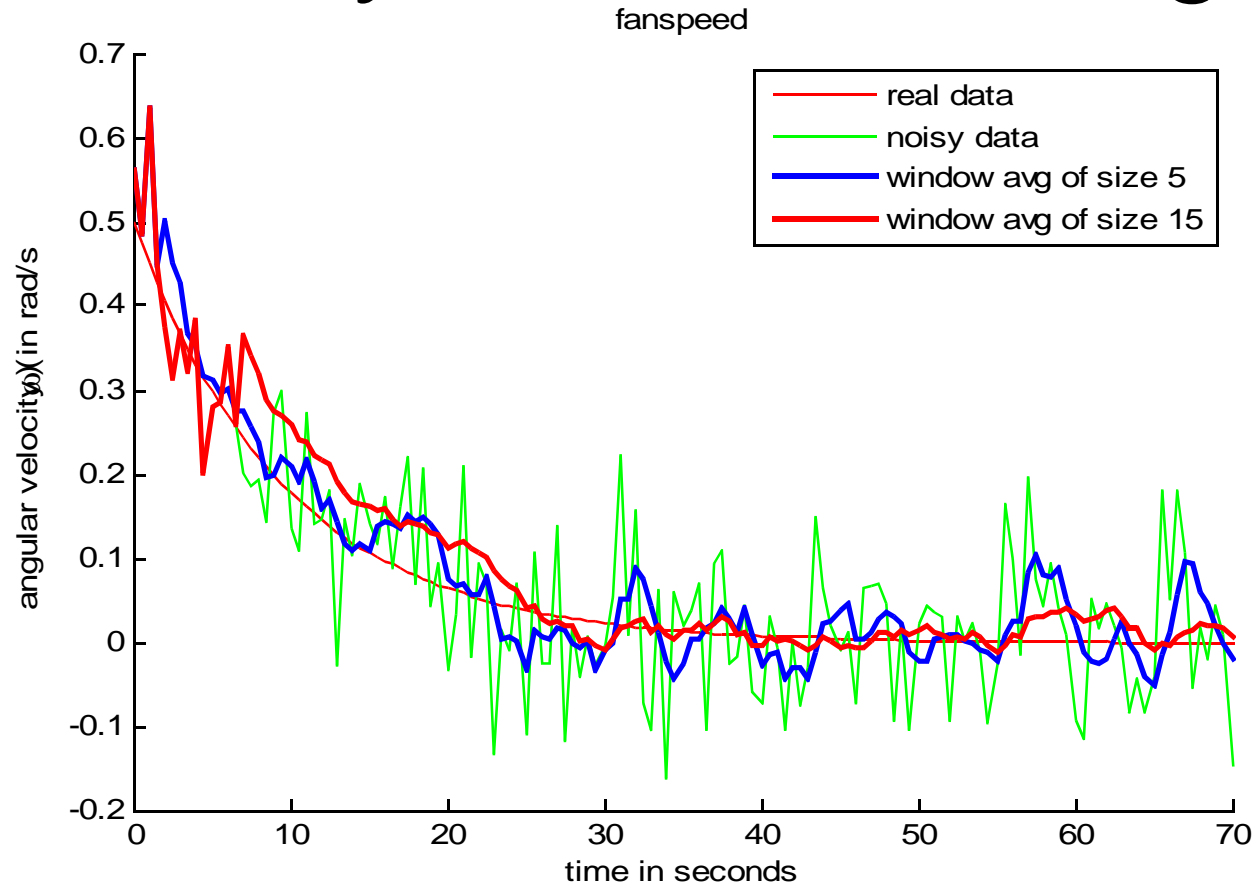
current data = linear function of a few previous data points (including the new one).

$$y_n^{filt} = a_n y_n + a_{n-1} y_{n-1} + a_{n-2} y_{n-2}$$

where:  $a_n + a_{n-1} + a_{n-2} = 1$

- If all the 'a's are 1/3. We call it a window average.

# Lets try window averages



Problems:

- Delay
- Initialization

# INFinite Impulse reponse filters (exponential filter)

- Idea:

current data = linear function of a few previous  
data points (including new one)

+

few previous filtered data points

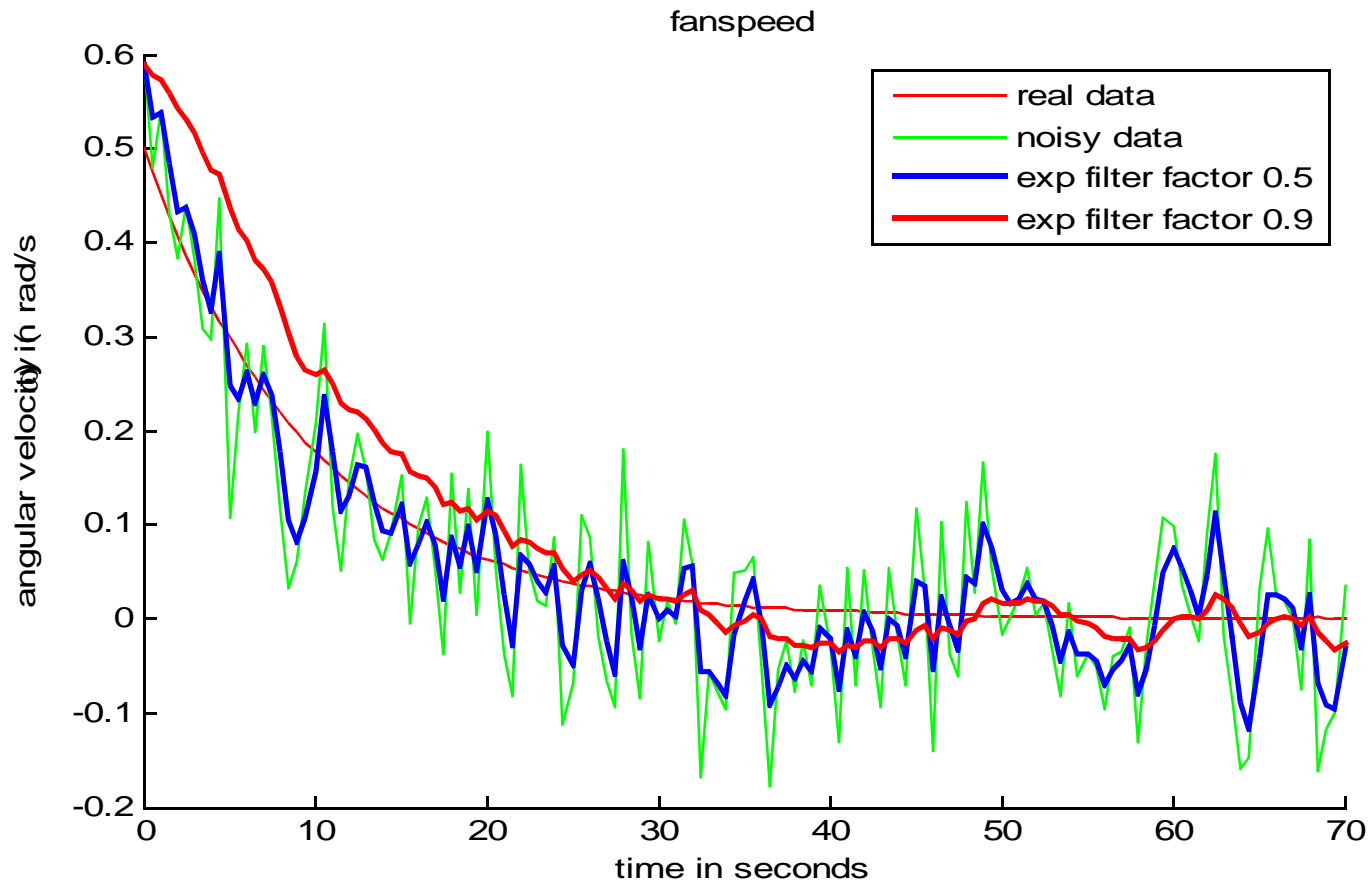
- Example: exponential filter

$$y_n^{filt} = \alpha y_{n-1}^{filt} + (1 - \alpha) y_n$$

where:  $\alpha$  is the filter factor



# Exponential filter



## Issues:

- Delay
- Not much problem in Initialization
- Easier to code higher order filters

But these are not very good!

Even our eye can do much better

We are using our intuition about how the line should be, to filter in our mind

We are using  
**A MODEL**  
of  
the process and the noise

# Using more information

- If we had 2 independent sensors ( $y_1$  and  $y_2$ ) & we know their errors variance ( $V_1$  and  $V_2$ ) then we can do better:

- Variance of combination:

$$y_{total} = \beta y_1 + (1 - \beta) y_2$$
$$V_{total} = \beta^2 V_1 + (1 - \beta)^2 V_2$$

- Minimum variance:

$$V_{total}^{min\ var} = \frac{V_2 V_1}{V_1 + V_2} \quad \text{at: } \beta = \frac{V_2}{V_1 + V_2}$$

# Kalman filter

- 1st sensor = tachometer, 2nd sensor = model!

- **Step1: Predict**

$$\omega_{n+1}^- = (1 - c \delta t) \omega_n$$
$$V_{n+1}^- = (1 - c \delta t)^2 V_n + Q$$

Process noise  
(variance of  
random forces)

- **Step2: Update**

$$\omega_{n+1} = \beta \omega_{n+1}^- + (1 - \beta) y_{n+1}$$

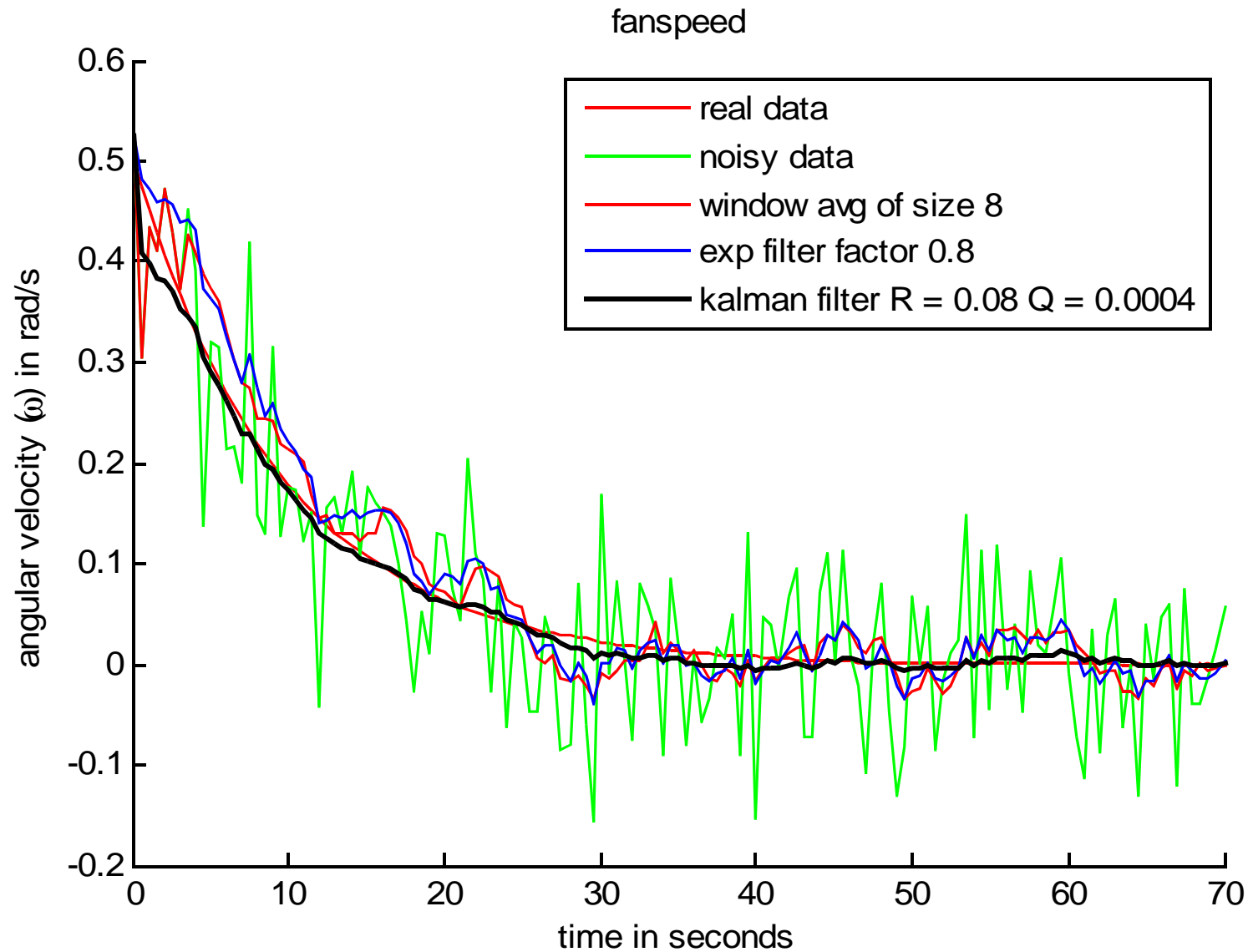
Sensor noise  
variance.

$$\beta = \frac{R}{(V_{n+1}^- + R)} \quad \text{and} \quad V_{n+1} = \frac{V_{n+1}^- R}{(V_{n+1}^- + R)}$$

- People prefer to call (1-beta) as Kalman gain (K) and they write it as:

$$\omega_{n+1} = \omega_{n+1}^- + K (y_{n+1} - \omega_{n+1}^-)$$

# Kalman filter



# Issues

- Computationally more expensive
- Is linear only,
- works best for uncorrelated noise.
- Sensitive to unmodelled dynamics and process noise.

