



Cornell University

# Physics of Walking Robots



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# Biorobotics and Locomotion Lab:

- Robot, animal, and human walking and running
- Muscle performance
- Bicycle balance and stability
- Human power
- Rowing and other sports
- Mechanics of prosthetic devices



Cornell Human Power, Biomechanics and Robotics Laboratory:  
Wheel and Bicycle Stability Demonstration Video

# Inspiration for our robot research



Boston Dynamics

# Passive Dynamic Walkers



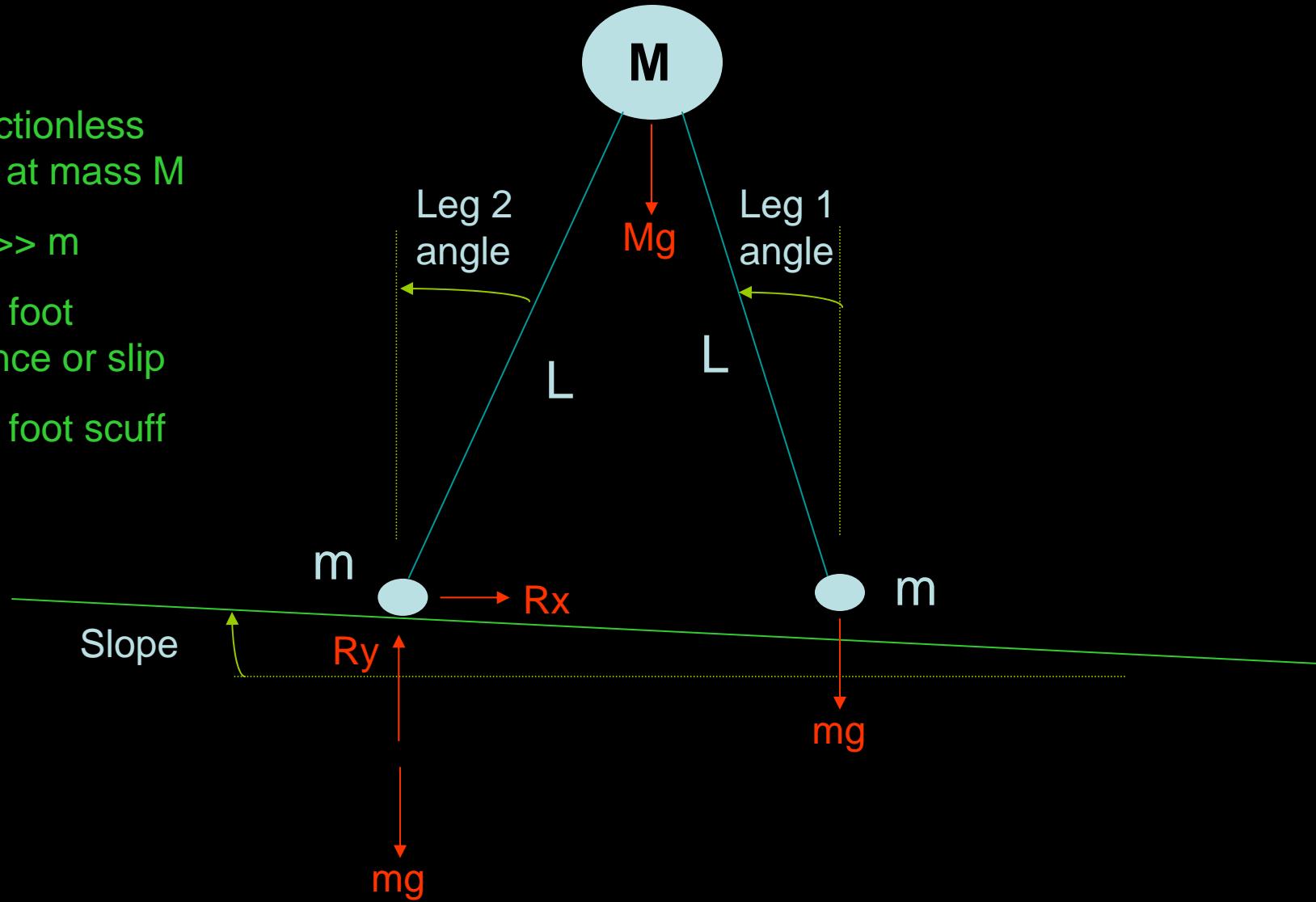
# Research tools

- Analytical methods
- Numerical simulations
- Study walking in humans, animals
- Build robots

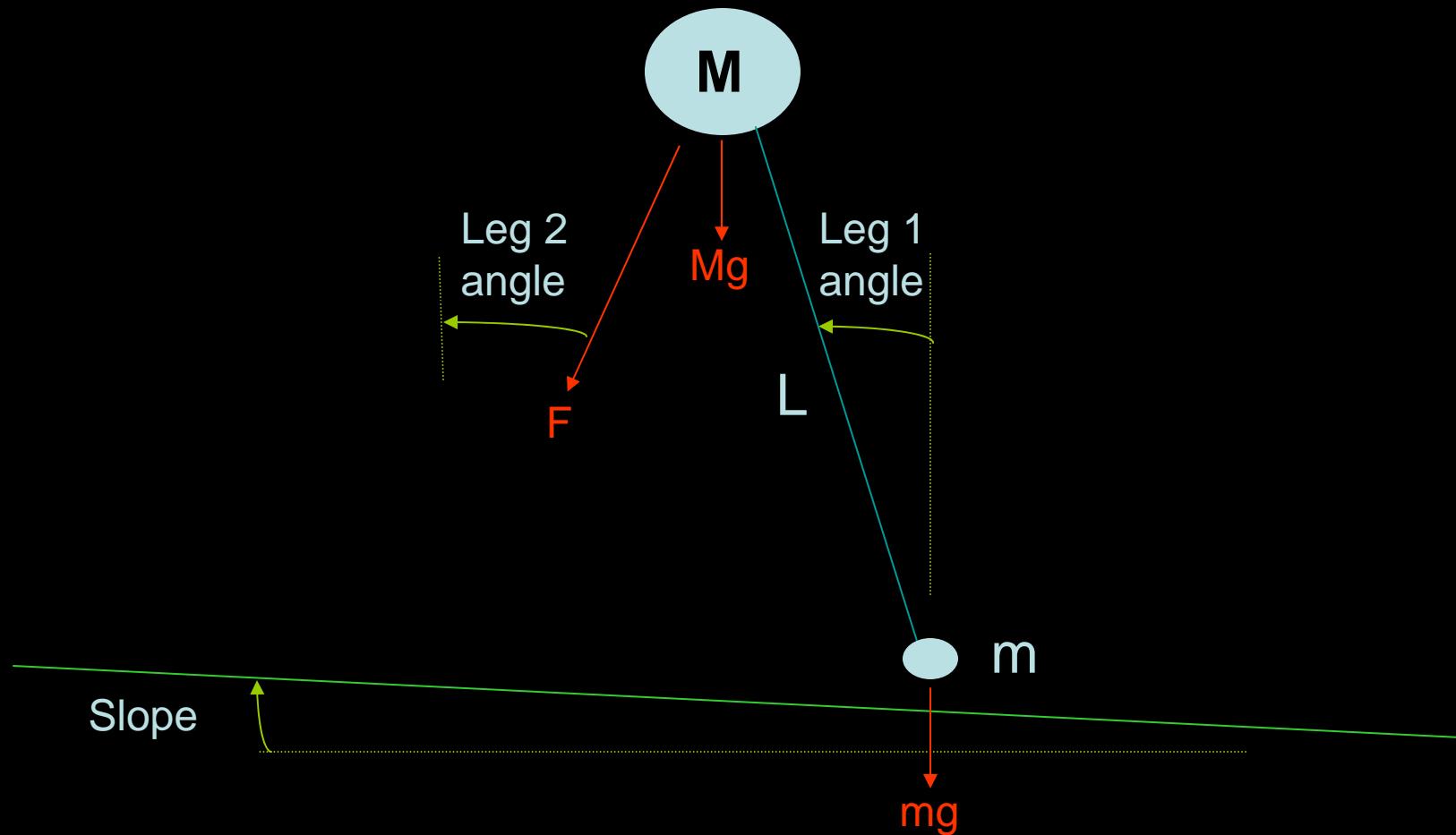
# A simple walking model

Assume:

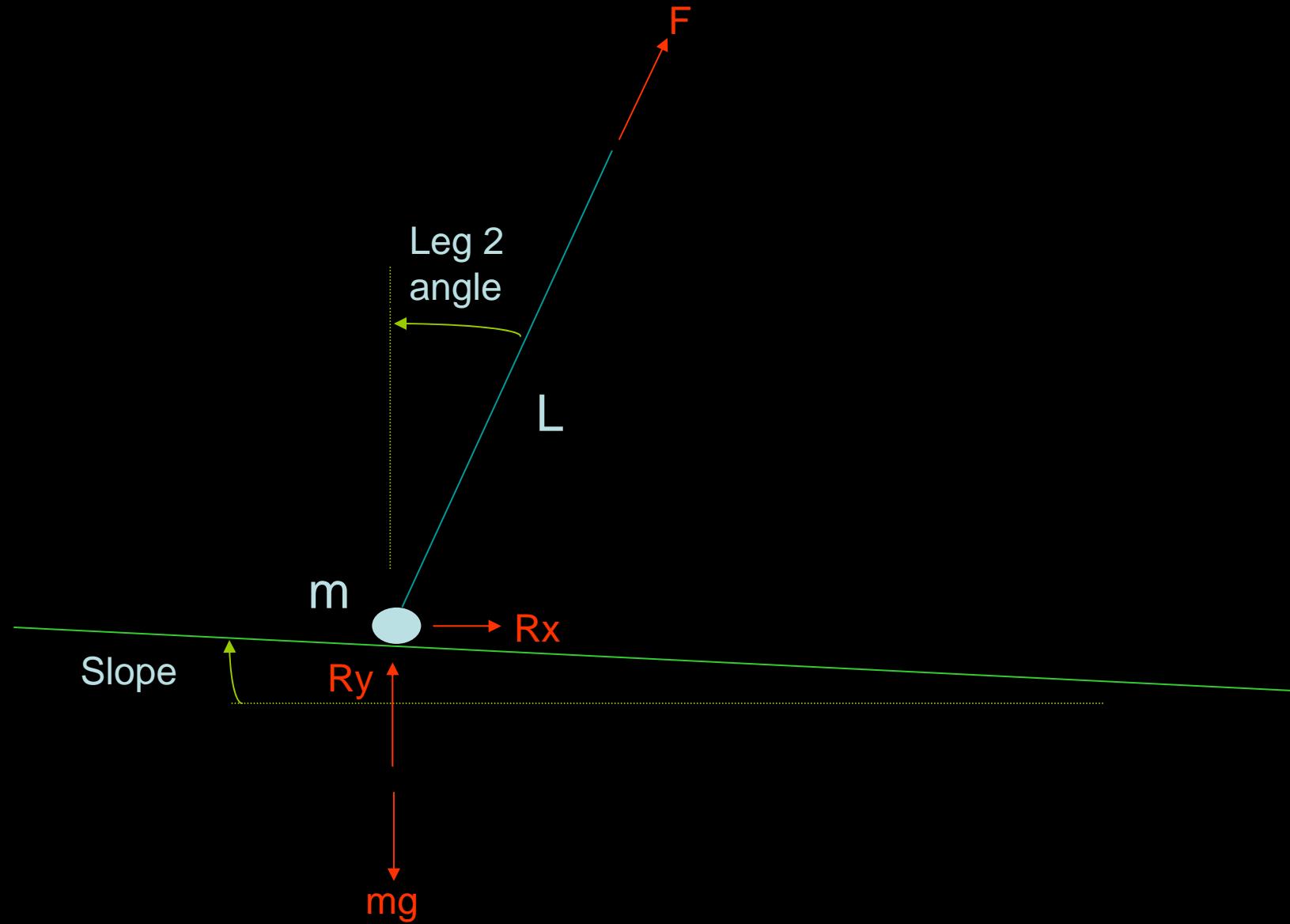
- 2D
- Frictionless joint at mass  $M$
- $M \gg m$
- No foot bounce or slip
- No foot scuff



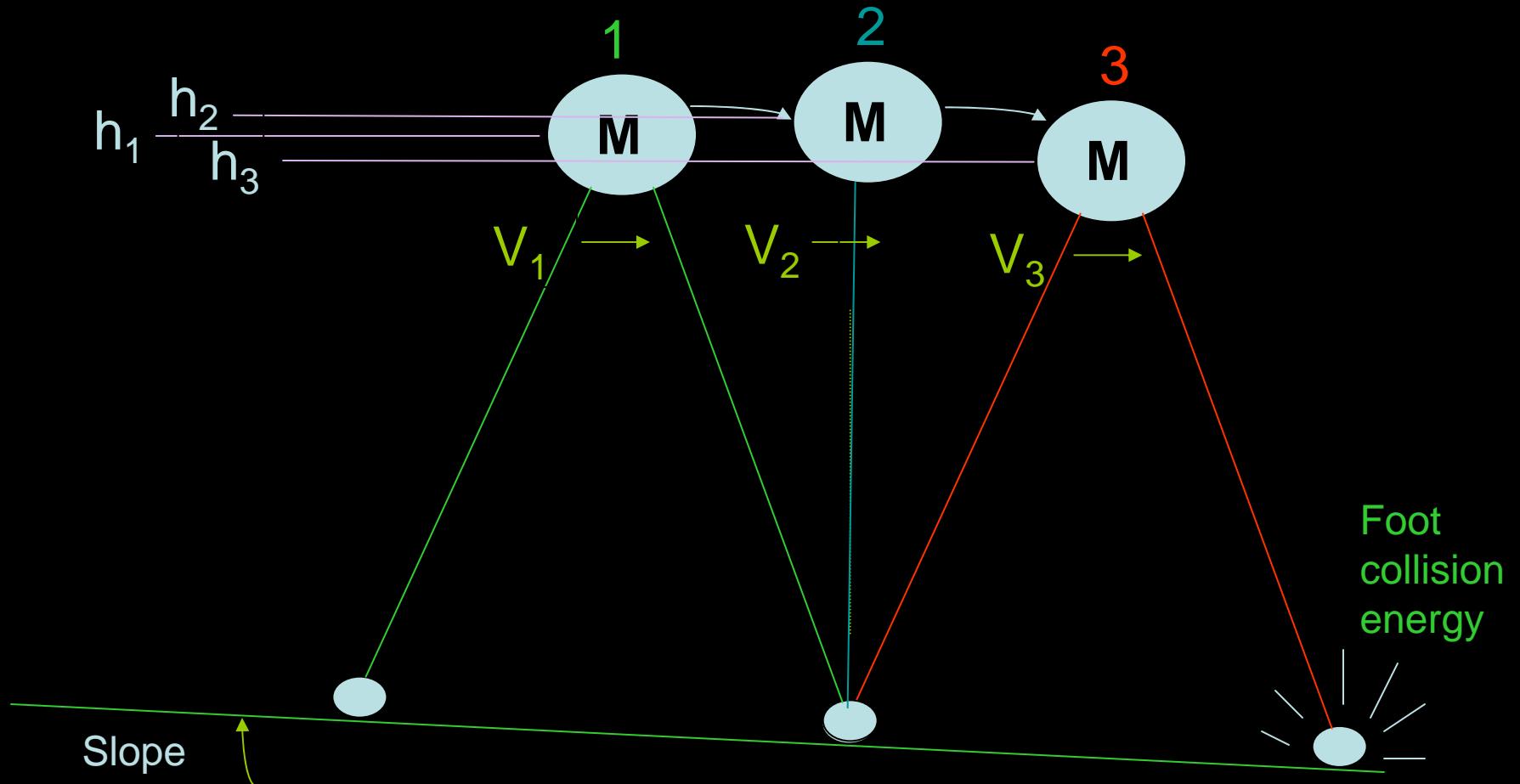
# Front leg FBD



# Rear leg FBD



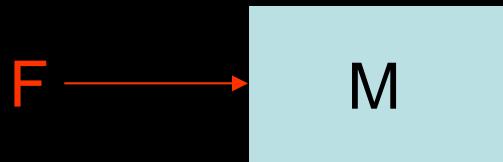
# Energy of the walker



Energy change per step = Final – Initial

$$= (Mgh_3 + MV_3^2/2 - \text{collision}) - (Mgh_1 + MV_1^2/2)$$

# Differential equations of motion



$$F = Ma \longrightarrow a = F/M$$

Choose state variables:

$$Q_1 = x \text{ and}$$

$$Q_2 = v$$

$a$  = change in velocity  $v$ /change in time

$v$  = change in position  $x$ /change in time

Let  $Q_1'$  mean “change in  $Q_1$ /change in time”  
(rate of change of  $Q_1$ )

Then our differential equations of motion become:

$$Q_1' = Q_2$$

$$Q_2' = F/M$$

# Numerical simulation

Equations of motion:

$$Q_1' = Q_2$$

$$Q_2' = F/M$$

Initial conditions of the state variables:

$$Q_1(0) = x_0 \quad Q_2(0) = v_0$$

What the computer does:

<u>Time step</u>	<u><math>Q_1</math></u>	<u><math>Q_2</math></u>
0	$Q_1(0)$	$Q_2(0)$
1	$Q_1(0) + Q_2(0)$	$Q_2(0) + F/M$
2	$Q_1(1) + Q_2(1)$	$Q_2(1) + F/M$
...		
N	$Q_1(N-1) + Q_2(N-1)$	$Q_2(N-1) + F/M$

# Walker equations of motion

```
dYdt2 = [th1dot; th2dot; ...
           -(-2*m*sin(th1)*sin(th1)^2*L*cos(gma)*cos(th2)*th1dot^2 ...
           +2*m*sin(th2)^2*sin(th1)*L*cos(gma)*th1dot^2*cos(th1) ...
           -m*sin(th2)^2*sin(th1)*g-m*cos(th1)*L*cos(gma)*th1dot^2*sin(th1) ...
           +m*cos(th2)*L*cos(gma)*sin(th2)*th1dot^2-m*cos(th2)*cos(th1)*g*sin(th2) ...
           -
           m*L*cos(gma)*th2dot^2*sin(th2)*cos(th1)+m*L*cos(gma)*th2dot^2*cos(th2)*sin(t
           h1) ...
           +
           +M*g*sin(th1)+m*g*sin(th1))/L/cos(gma)/(2*m*sin(th2)*sin(th1)*cos(th2)*cos(th1)
           ...
           +2*m*sin(th2)^2*sin(th1)^2-m*sin(th1)^2-m*sin(th2)^2-M); ...
           (cos(th2)*m*L*cos(gma)*th1dot^2*sin(th1)-
           cos(th1)*m*L*cos(gma)*sin(th2)*th1dot^2 ...
           +cos(th2)*m*L*cos(gma)*th2dot^2*sin(th2) ...
           -2*sin(th2)*sin(th1)^2*m*L*cos(gma)*th2dot^2*cos(th2) ...
           -sin(th1)*m*L*cos(gma)*th2dot^2*cos(th1) ...
           +2*sin(th2)^2*sin(th1)*m*L*cos(gma)*th2dot^2*cos(th1) ...
           -cos(th2)*cos(th1)*M*g*sin(th1)+m*g*sin(th2) ...
           -sin(th2)*sin(th1)^2*m*g-cos(th2)*cos(th1)*m*g*sin(th1) ...
           +L*cos(gma)*cos(th2)*th1dot^2*sin(th1)*M ...
           -L*cos(gma)*sin(th2)*th1dot^2*cos(th1)*M ...
           -
           sin(th2)*sin(th1)^2*M*g+g*sin(th2)*M)/L/cos(gma)/(2*m*sin(th2)*sin(th1)*cos(th2)
           *cos(th1) ...
           +2*m*sin(th2)^2*sin(th1)^2-m*sin(th1)^2-m*sin(th2)^2-M)];
```

# Ranger robot at the track



## Details:

- 9 kilometers
- 45 laps
- 27,724 steps
- 5 hours 12 min.
- 1.75 km/hour
- 25 watts
- 126 watt-hours
- 8.5 kg
- 0.6 cost of transport (energy per unit weight per unit distance)

# Ranger design goals:

## Goals:

- Record walk distance
- Basic robot for research

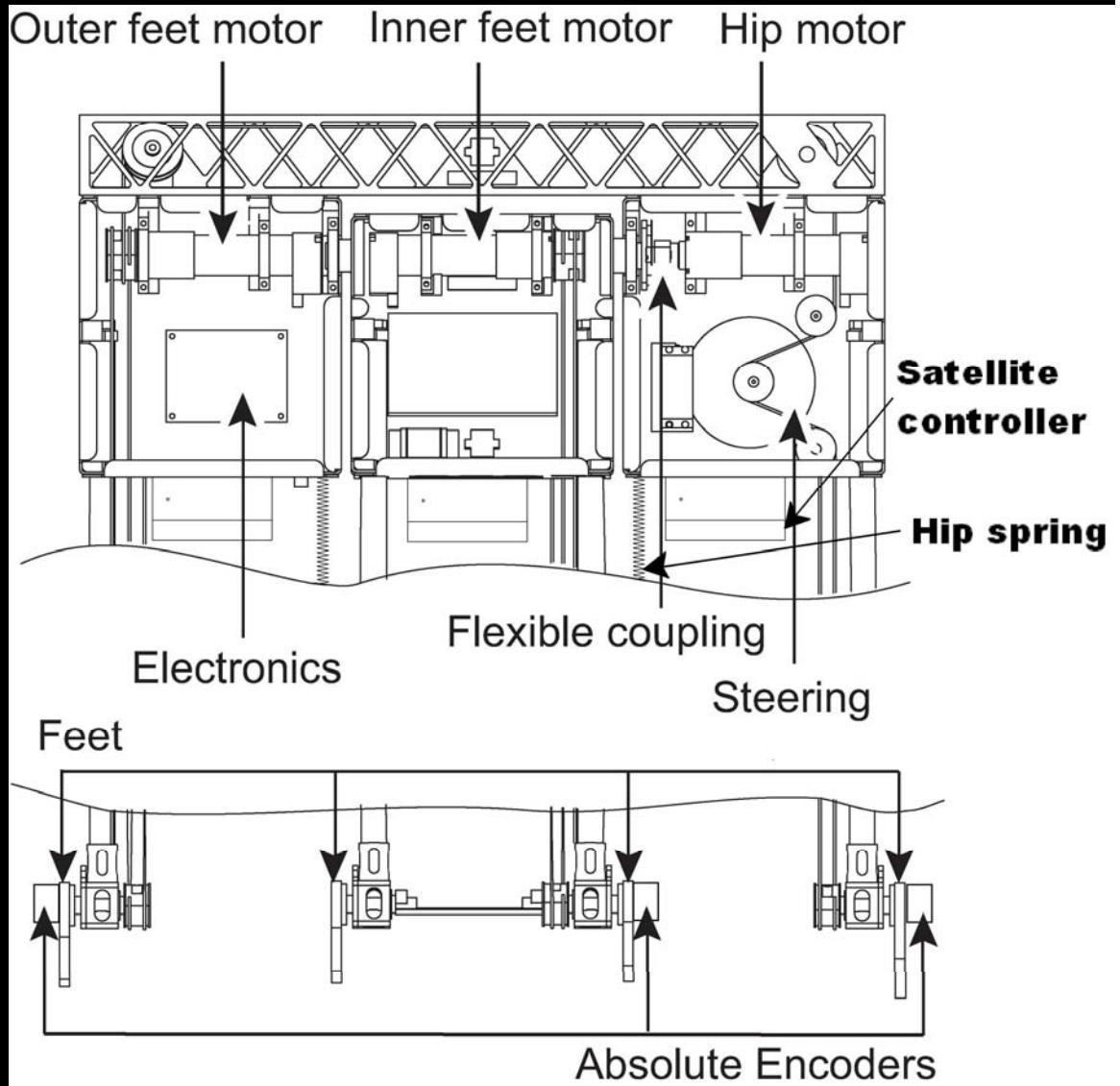
## Requirements:

- Low energy use
- Reliability
- Robustness
- Simple to build
- Evolvability

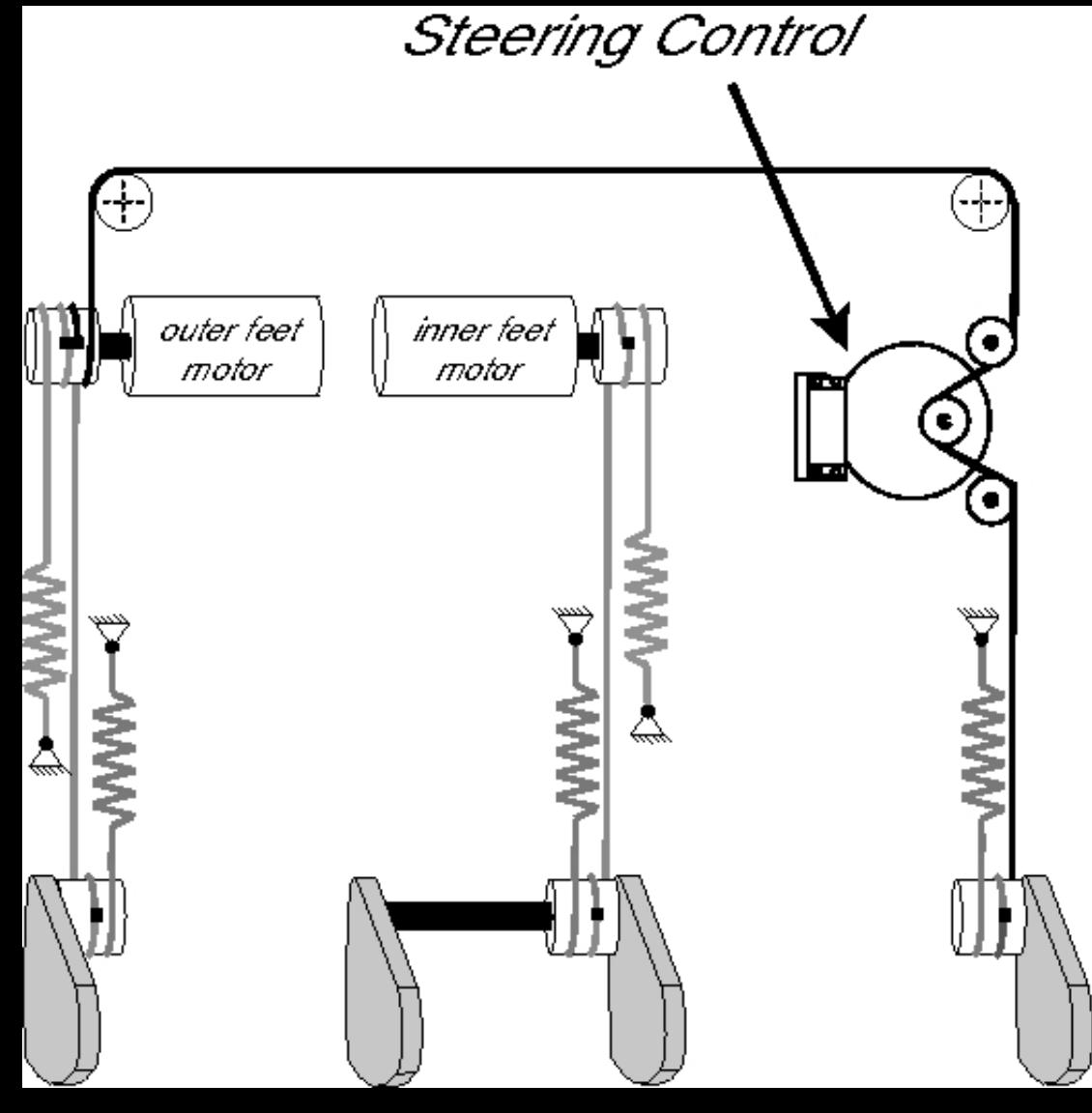


# Ranger design: Overview

- 2-D (or 4-leg) biped
- Three degrees of freedom
- Plus a little steering
- Three motor encoders
- Four RLS AM8192 encoders
- MicroStrain InertiaLink IMU
- Machined aluminum top truss
- Sheet metal boxes for rigidity
- Epoxy-bonded chassis
- Four microcontrollers
  - 1 – 56F8347
  - 3 – 56F803
- CAN network



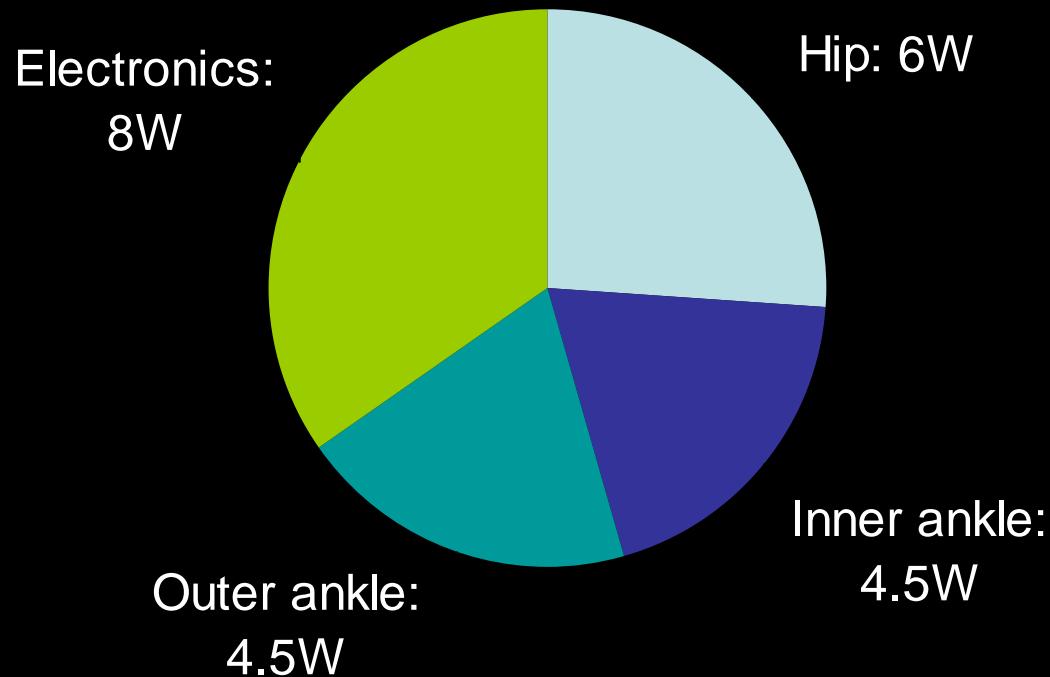
# Steering a 4-leg biped?



With the mechanism shown at left, Ranger's left outer foot can rotate up or down relative to its right foot. The lower foot hits first during heelstrike, so the robot tends to rotate around that foot.



# Power usage by Ranger motors and electronics – straight walk

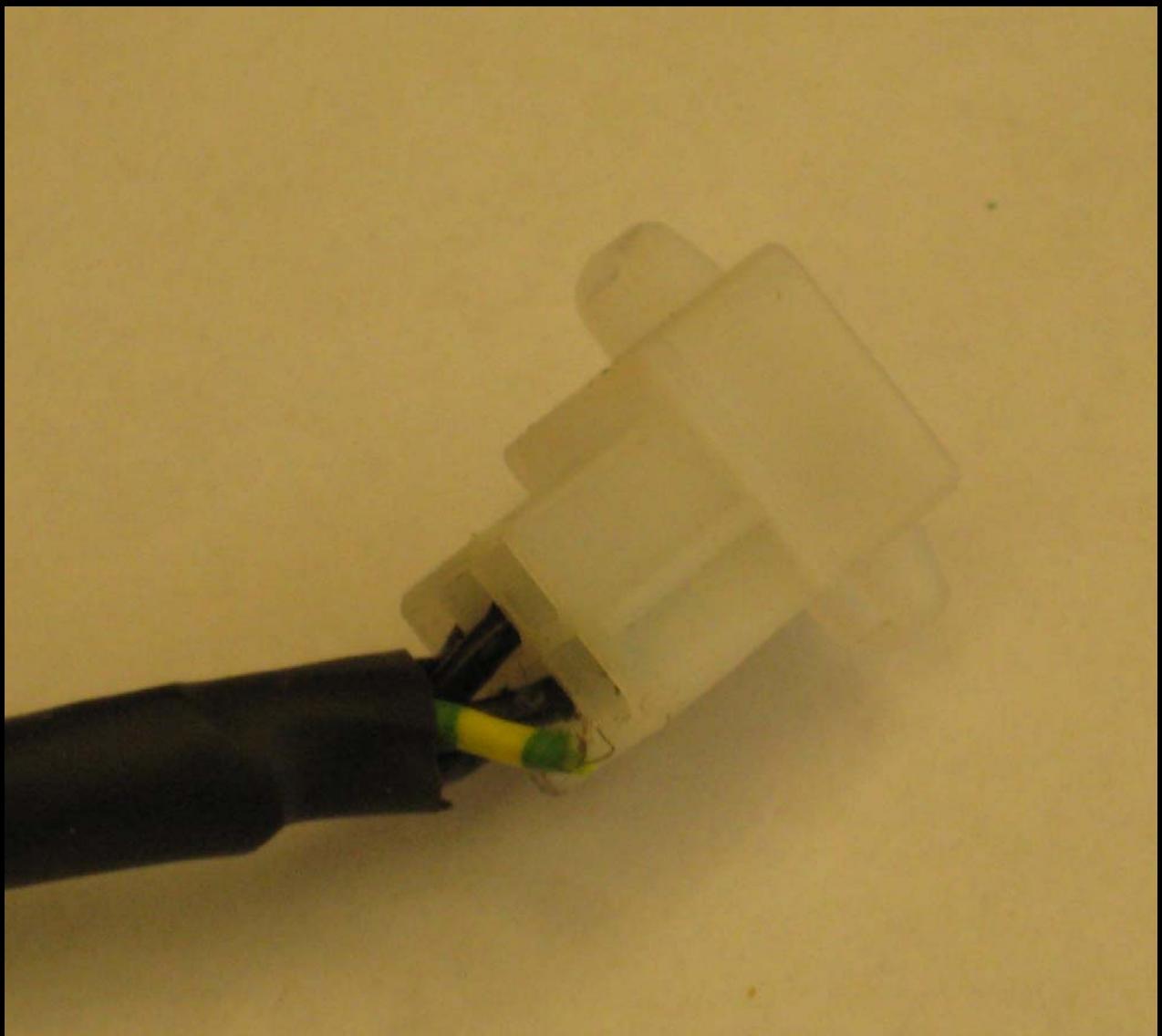


Outer ankle motor power is 7.5W during turns;  
the other power values are unchanged.

# Reliability



# Why it fell:



# Robustness

What we want – but don't really have yet:

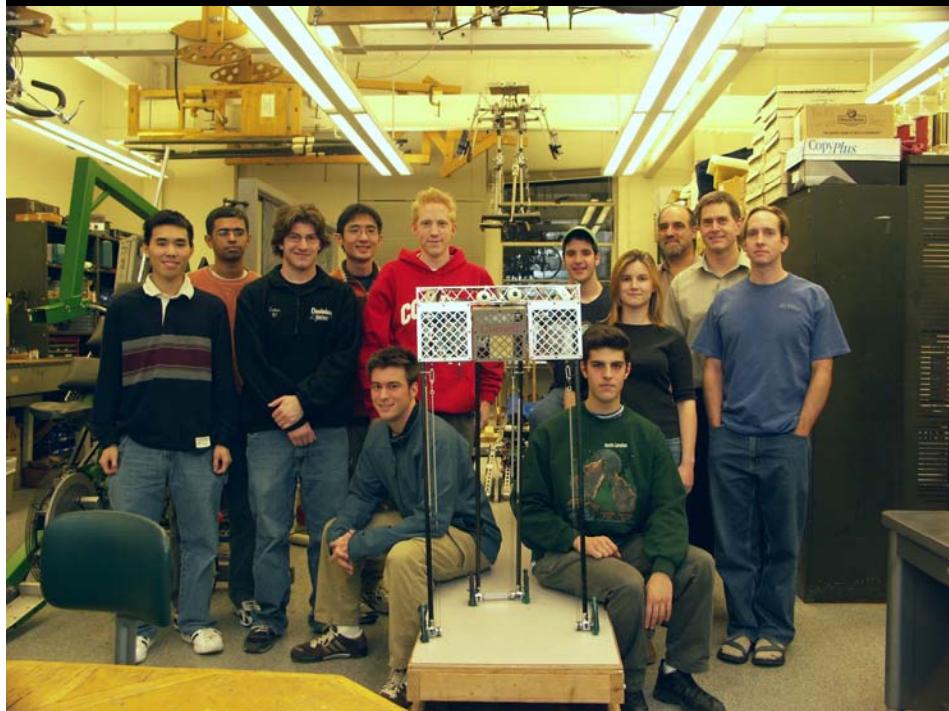


# Swing-leg retraction



# Acknowledgements

Ranger team 2006



Ranger team 2008



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