

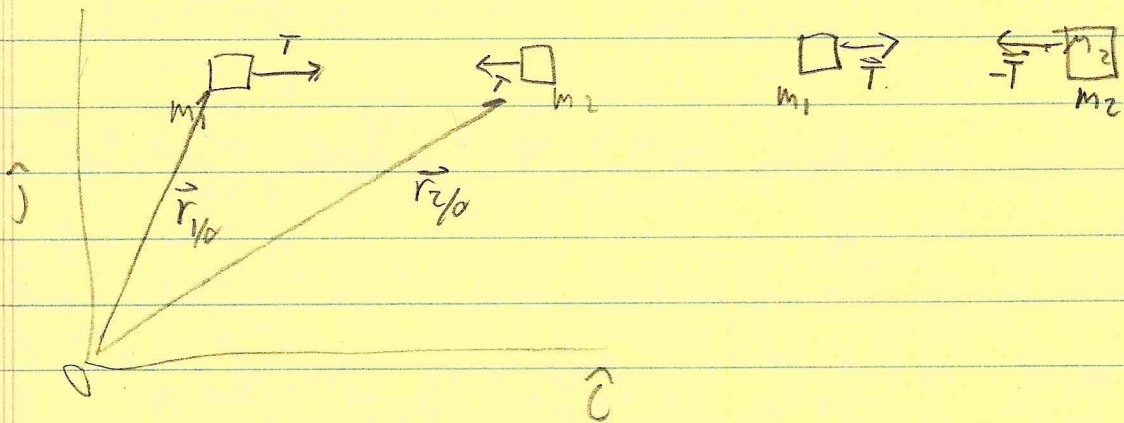
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14. 2D Dumbbell

Two equal masses $m=1$ are constrained by a rod to be a distance $l=1$ apart. At $t=0$, they have equal and opposite velocity \perp to the rod.

Use a set of 3 DATES w/ numerical integration to find the subsequent motion, use plots and animation to help debug, and quantify as many errors as possible.

First, a FBD



For m_1 ,

$$m_1 \vec{a}_1 = T \frac{(\vec{r}_{2/O} - \vec{r}_{1/O})}{|\vec{r}_{2/O} - \vec{r}_{1/O}|} \quad (A) \quad \checkmark$$

For m_2

$$m_2 \vec{a}_2 = T \frac{(\vec{r}_{1/O} - \vec{r}_{2/O})}{|\vec{r}_{2/O} - \vec{r}_{1/O}|} \quad (B) \quad \checkmark$$

For the constraint equation,

$$(x_2 - x_1)^2 + (y_2 - y_1)^2 = d^2$$

We must differentiate this to be able to use it in our system of DES,
One differentiation,

$$\Rightarrow 2(x_2 - x_1)(\dot{x}_2 - \dot{x}_1) + 2(y_2 - y_1)(\dot{y}_2 - \dot{y}_1) = 0$$

$$\Rightarrow 2x_2\dot{x}_2 - 2x_2\dot{x}_1 - 2x_1\dot{x}_2 + 2x_1\dot{x}_1 + 2y_2\dot{y}_2 - 2y_2\dot{y}_1 - 2y_1\dot{y}_2 + 2y_1\dot{y}_1 = 0$$

Differentiating again,

$$2\dot{x}_2\ddot{x}_2 + 2x_2\ddot{x}_2 - 2\dot{x}_2\ddot{x}_1 - 2x_2\ddot{x}_1 - 2\dot{x}_1\ddot{x}_2 - 2x_1\ddot{x}_2 + 2\dot{x}_1\ddot{x}_1 + 2x_1\ddot{x}_1$$

$$+ 2\dot{y}_2\ddot{y}_2 + 2y_2\ddot{y}_2 - 2\dot{y}_2\ddot{y}_1 - 2y_2\ddot{y}_1 - 2\dot{y}_1\ddot{y}_2 - 2y_1\ddot{y}_2 + 2\dot{y}_1\ddot{y}_1 + 2y_1\ddot{y}_1 = 0$$

$$\Rightarrow \ddot{x}_2^2 + \ddot{x}_1^2 - 2\dot{x}_2\dot{x}_1 + \ddot{x}_2(x_2 - x_1) + \ddot{x}_1(x_1 - x_2) + \ddot{y}_2^2 + \ddot{y}_1^2 - 2\dot{y}_2\dot{y}_1 + \ddot{y}_2(y_2 - y_1) + \ddot{y}_1(y_1 - y_2) = 0$$

①

So, Equation (1) will be one of the DAEs we use to solve our system. We can get four more.

Dotting (A) with \hat{i} ,

$$\Rightarrow m_1 \ddot{x}_1 = \frac{T(x_2 - x_1)}{l_0} \quad (2)$$

We get our 2nd equation.

Dotting with \hat{j} ,

$$\Rightarrow m_1 \ddot{y}_1 = \frac{T(y_2 - y_1)}{l_0} \quad (3)$$

Dotting (B) with \hat{i} and \hat{j} , respectively, we get

$$m_2 \ddot{x}_2 = \frac{T(x_1 - x_2)}{l_0} \quad (4) \quad \checkmark$$

$$m_2 \ddot{y}_2 = \frac{T(y_1 - y_2)}{l_0} \quad (5) \quad \checkmark$$

We can now put all of these equations in a huge matrix:

NICE

$$\begin{bmatrix}
 m_1 & 0 & 0 & 0 & \frac{-(x_2 - x_1)}{l_0} & \ddot{x}_1 \\
 0 & m_1 & 0 & 0 & \frac{-(y_2 - y_1)}{l_0} & \ddot{y}_1 \\
 0 & 0 & m_2 & 0 & \frac{(x_1 - x_2)}{l_0} & \ddot{x}_2 \\
 0 & 0 & 0 & m_2 & \frac{-(y_1 - y_2)}{l_0} & \ddot{y}_2 \\
 -(x_2 - x_1) & -(y_2 - y_1) & -(x_1 - x_2) & -(y_1 - y_2) & 0 & T
 \end{bmatrix}
 =
 \begin{bmatrix}
 0 \\
 0 \\
 0 \\
 0 \\
 -(x_2' - x_1')^2 \\
 -(y_2' - y_1')^2
 \end{bmatrix}$$

And then solve this using ODE 23, using the attached code.

One error we can quantify is the error in the constraint distance, plotted as $l_0 - \sqrt{(\text{abs}(x_1 - x_2))^2 + (\text{abs}(y_1 - y_2))^2}$. Interestingly, it seems the distance between the two masses keeps getting smaller.

we can also plot kinetic energy,
or $\frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$, which
should be constant. However, we
see this kinetic energy dropping.

✓ DOES THIS MAKE SENSE? If the
KE is dropping and the radius is
dropping, then angular momentum won't
be conserved. Performing $\vec{r}_0 \times m\vec{v}$ for each
yields, since \vec{r}_0 and \vec{v} are perpendicular,

$$|\vec{r}_0| |\vec{v}| m$$

✓ And we can see that, indeed, the sum of
angular momentum is not conserved.

We can also plot kinetic energy

of $\frac{1}{2}mv^2$ vs $\frac{1}{2}mv^2$

and it will be a straight line

and the slope will be $\frac{1}{2}mv^2$

and the intercept will be $\frac{1}{2}mv^2$

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And we can see that the slope

is $\frac{1}{2}mv^2$

C:\Users\labuser\Desktop\Hwk 5\Dumbell.m

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function [t,x1,y1,x2,y2,Statearray]=Dumbell() %by Ethan Ritz

%this function calculates the trajectory of two masses connected by a
%rigid bar, subject to velocity ICs that make it spin around

% Setup ~~~~~

%Parameters

p.m1=1; %the first mass
p.m2=1; %the second mass

p.L0=1; %the rest length of the spring

totalTime=20;
startTime=0;
t=(startTime:.01:totalTime)';

%Initial Conditions
pos1x_0=-.5; %initial positions...
pos1y_0=0;
pos2x_0=.5;
pos2y_0=0;

pos_0=[pos1x_0;pos1y_0;pos2x_0;pos2y_0]; %...put into vector

v1x_0=0; %initial velocities...
v1y_0=-1;
v2x_0=0;
v2y_0=1;
v_0=[v1x_0;v1y_0;v2x_0;v2y_0]; %...put into vector

%Define Initial State
State0=[pos_0;v_0];
%~~~~~

% Call Ode23 ~~~~~

options=odeset('reltol',1e-8,'abstol',1e-8);
[t, Statearray] = ode23(@eqOfMot,t, State0,options,p);

size(Statearray)
%~~~~~

% Parse Answer ~~~~~

x1 = Statearray(:,1);
y1 = Statearray(:,2);

x2 = Statearray(:,3);

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y2 = Statearray(:,4);

%xCOM=(x1*m1+x2*m2)/(m1+m2);           %center of mass motion

figure
plot(y1,x1,'r.')
title('Motion of dumbell');

xlabel('time (s)')
ylabel('x1 (red ... ), x2 (blue solid) and COM (green dotted)')
hold on
plot(y2,x2,'b')
axis equal

legend('Mass 1','Mass 2', 'Location', 'SouthEast');

% hold off
% figure
% plot(t,x1-xCOM,'r');
% title(['Deviation of the masses from COM for k=', num2str(p.k)]);
% xlabel('time (s)')
% ylabel('|x1-xCOM| (red solid ), |x2-xCOM| (blue --)')
% hold on
% plot(t,x2-xCOM,'b--');
% legend('Mass 1','Mass 2', 'COM','Location', 'SouthEast');
% hold off
%~~~~~
end

function Statedot=eqOfMot(t,xbar,p)      %the idea of a data structure 'p' was
                                        %something I leared from Ruina.
                                        %xbar is a vector where
                                        %xbar=[px1,py1,px2,py2,vx1,vy1,vx2,vy2]

%The goal is to get 'Statedot', which is the derivative of the state

% Setup ~~~~~
x1=xbar(1);
y1=xbar(2);
x2=xbar(3);
y2=xbar(4);
vx1=xbar(5);
vy1=xbar(6);
vx2=xbar(7);
vy2=xbar(8);

Statedot=zeros(8,1); %this will ultimately be out output

% Say that position dot is velocity ~~~~~
Statedot(1)=vx1;

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Statedot(2)=vy1;
Statedot(3)=vx2;
Statedot(4)=vy2;

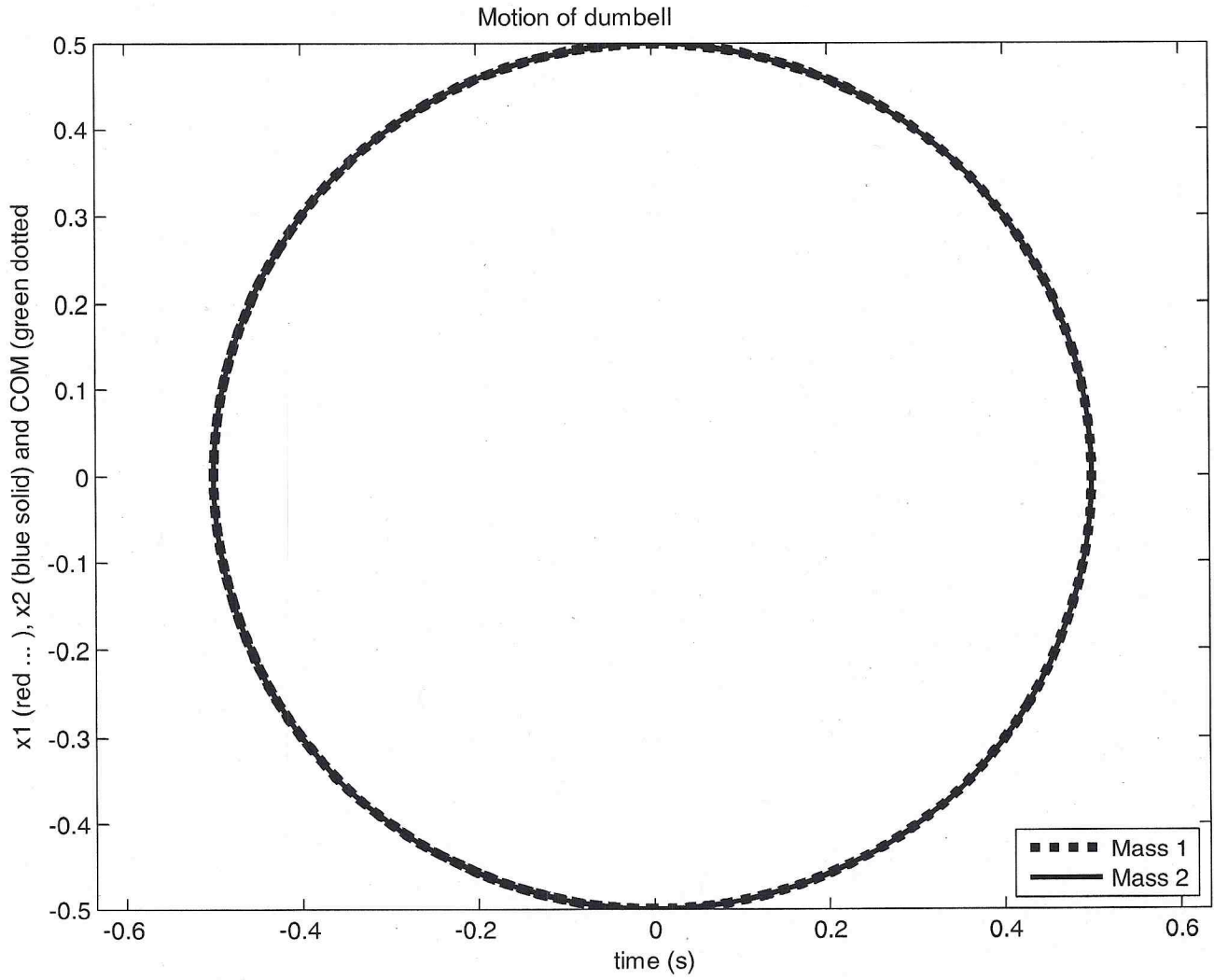
% Make matrix N ~~~~~
N=zeros(5);

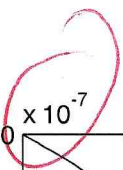
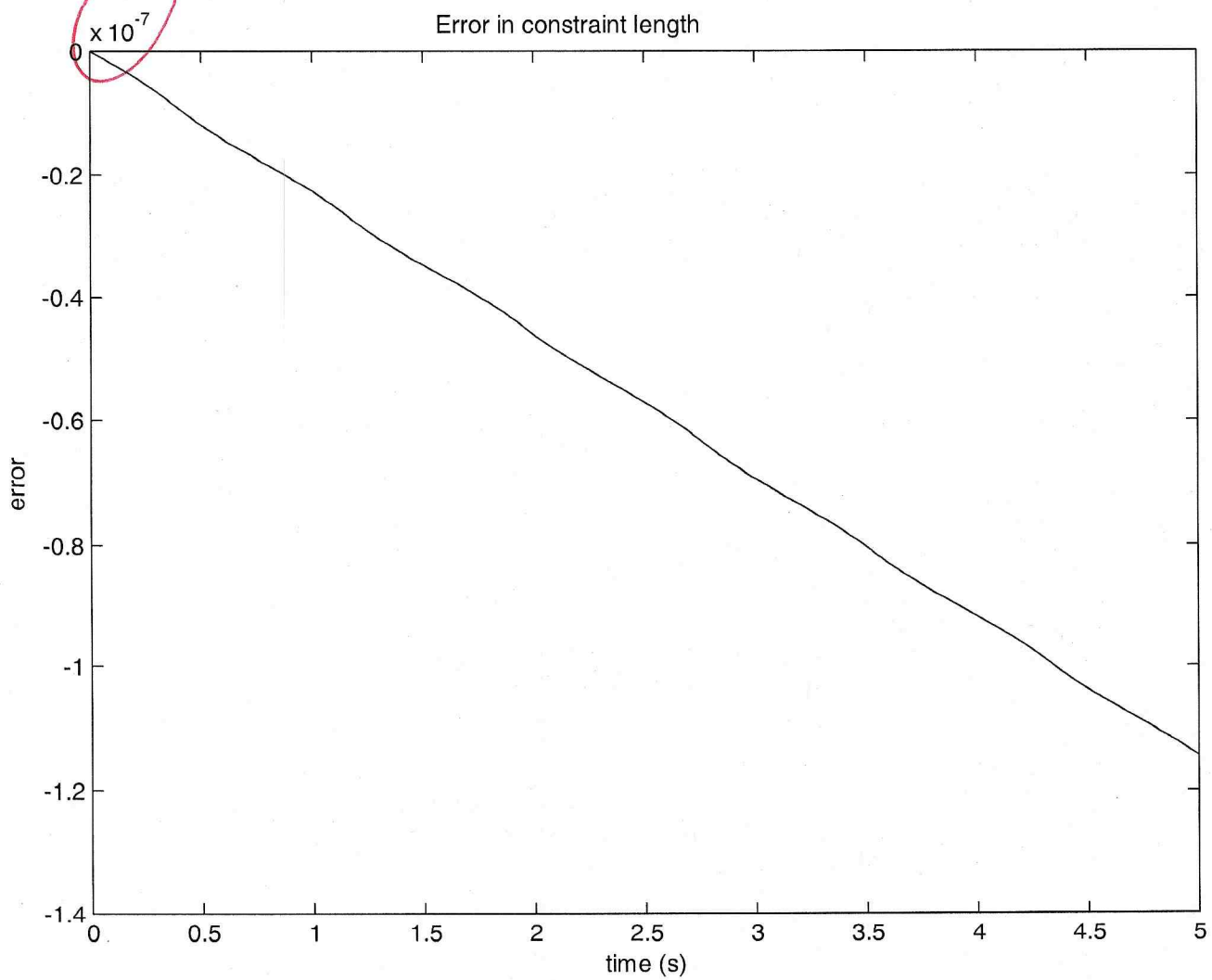
N(1,:)=[p.m1,0,0,0,-(x2-x1)/p.L0];
N(2,:)=[0,p.m1,0,0,-(y2-y1)/p.L0];
N(3,:)=[0,0,p.m2,0,-(x1-x2)/p.L0];
N(4,:)=[0,0,0,p.m2,-(y1-y2)/p.L0];
N(5,:)=[-(x2-x1),-(y2-y1),-(x1-x2),-(y1-y2),0];

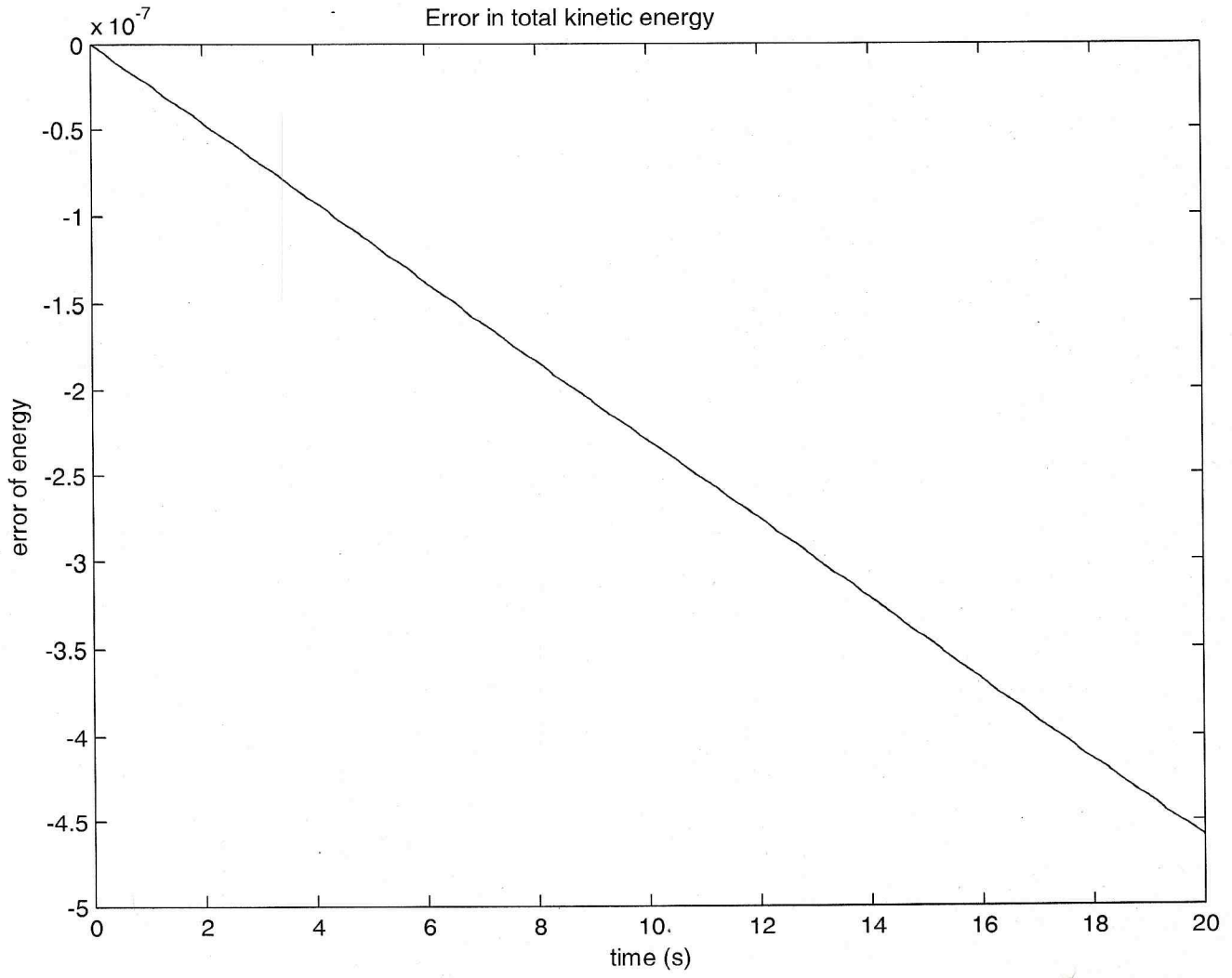
% Make the vector of knowns, "K" ~~~~~
K=[0;0;0;0;-(vx2-vx1)^2-(vy2-vy1)^2];

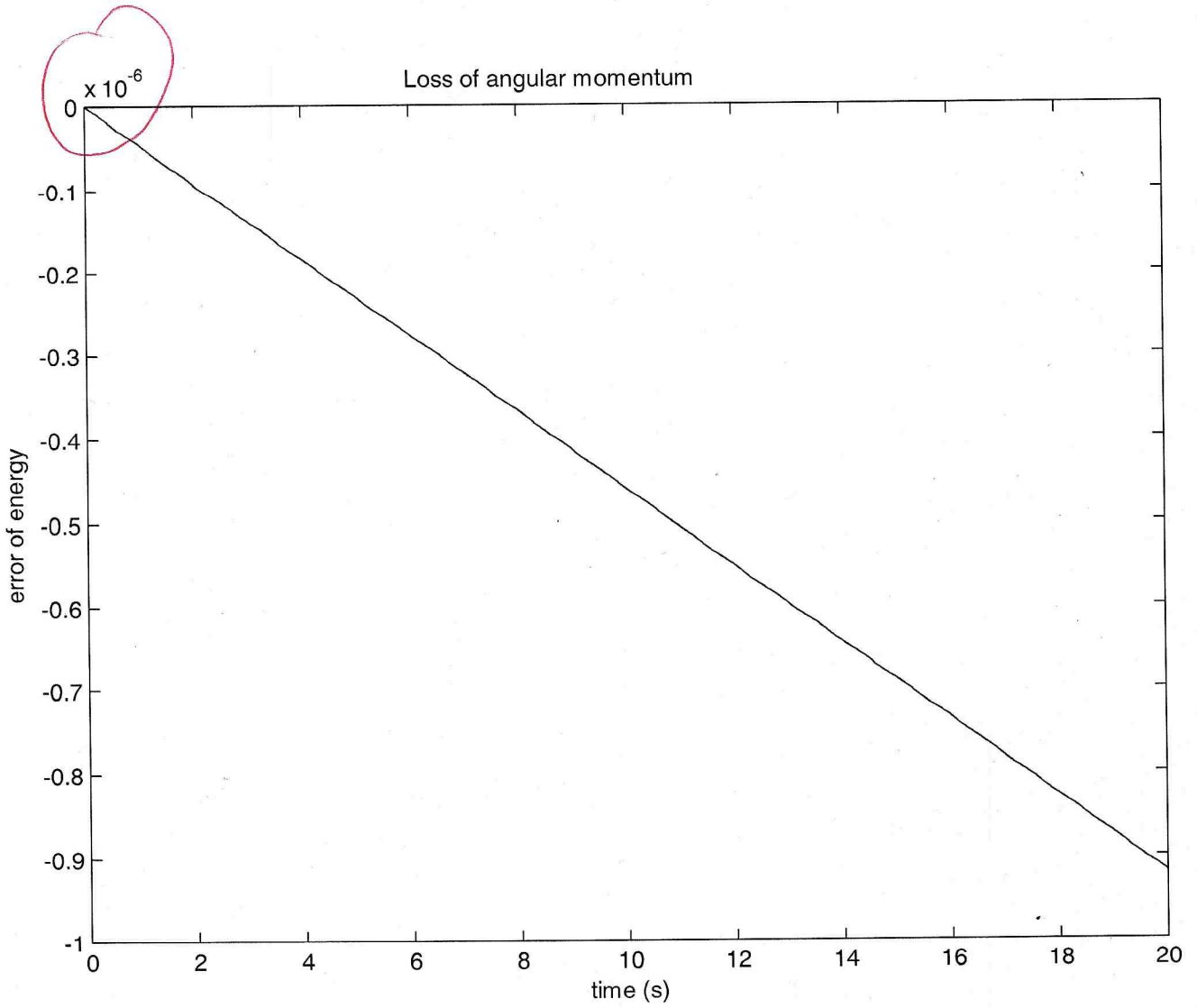
%find our vector of unknowns "U" and assign them ~~~~~
U=N\K; %multiplication by inv(N)
x1dd=U(1);
y1dd=U(2);
x2dd=U(3);
y2dd=U(4);
T=U(5); %but we never actually need this
%~~~~~

%Load them into statedot, and we are done
Statedot(5)=x1dd;
Statedot(6)=y1dd;
Statedot(7)=x2dd;
Statedot(8)=y2dd;
end
```









V. good